## Kurz-Kasch,Inc.

Electronics Division .
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## **Operating Instructions**

For Model 182 A, B, C

DEMOLITION DERBY - DEATH

Chicago Coin

		\$L2			START 2			5R2			5 V		
LLP	SL1	z SL5	SL 3	LAP	,	I START 1	RLP	SAI	X SR5	SA3	RAP	ON	OFF
×	*	x SL4	×	1	x	×	x	*	x SA4	¥	x.		
er#	SLB	x	SL7			COIN		S A 6		SR7		PO	WER
۲	*		*			×		×	•	×	×	ÓN	OFF

- 1. Insert 182A card into program "A" connector, number side up.
- 2. Insert 182B card into program "B" connector, number side up.
- 3. Insert 182 C dard into Test Fixture with number side up.
- 4. Insert Computer Board into 1820 card 22 pin connector.
- 5. Connect 6 pin molex connector to computer board with red dot up.
- 6. Connect a 8 OHM speaker across Al pair of wires and also across the A2 pair.
- 7. Push POWER switch to ON.
  - 8. Push 5 VOLT switch to ON.
- 9. Push COIN switch once for 1 player, twice for 2 players.
- 10. Push START I switch once.
- 11. SR5 is car turn right
  SL5 is car turn left
  Switch on 182B card selects which car can be turned. Car 1 is left
  side and Car 2 is right side.
- 12. SI6 is GAS for CAR 1 (Slow Speed). SR6 is GAS for CAR 2 (Slow Speed). SR7 is GAS for CAR 2 (Fast Speed).
- 13. SLH is REVERSE car 1.
  SRH is REVERSE car 2.
  GAS must be pushed simultaneously with REVERSE switch to put car in motion.

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## **Operating Instructions**

For Model 182 \*(see below)

DEMOLITION DERBY, DESTRUCTION DERBY, DEATH RACE

CHICAGO COIN/Exidy

S£2				START 2				SR 2				5 V		
LEP	SL1	x SL5	St 3	LRP	7	X START 1	RŁP	S#1	x SR5	SR 3	RRP	ОИ	OFF	
	×	X SL4	×	×	×	×	x	<b>X</b>	X SA4	x	×	·		
	SL6	×	SL7			COIN		SR6	ĸ	\$A 7		PO	WER	
	×		×					<b>x</b>		x	ĸ	ÖN.	OFF	

- 1. Insert 182A card into program "A" connector, number side up.
- 2. Insert 182B card into program "B" connector, number side up.
- 3. Insert 182C card into test fixture with number side up, for DEMOLITION DERBY. Use 191C card for DESTRUCTION DERBY AND DEATH RACE 1st production run. If mirror image on edgeboard connector of 2nd production run of DEATH RACE, use 182D card with extender cable twisted 180° to get correct orientation. (RED DOT up on 22 pin connector)
- Insert game board into appropriate adapter board.
- 5. Connect 6 pin molex connector to DEMOLITION DERBY. Use 191D adapter board plugged into molex connector for DESTRUCTION DERBY AND DEATH RACE.
- 6. Connect a 8 OHM speaker across Al pair of wires and also across the A2 pair.
- 7. Push POWER switch to ON.

\*Death Race -098 uses 182A, 182B, 182D

8. Push 5 VOLT switch to ON.

- \*Demolition Derby uses 182A, 182B, 182C
- \*Destruction Derby uses 182A, 182B, 191C, 191D
- 9. Push COIN switch once for 1 player, twice for 2 players.
- 10. Push START 1 switch once.
- 11. SR5 is car turn right.
  SL5 is car turn left
  Switch on 182B card selects which car can be turned. Car 1 is left side and
  Car 2 is right side.
- 12. SL6 is GAS for CAR 1 (Slow Speed). SR6 is GAS for CAR 2 (Slow Speed). SR7 is GAS for CAR 2 (Fast Speed).
- 13. SI4 is REVERSE car 1. GAS must be pushed simultaneously with REVERSE switch to put car in motion.